

Paint Scoring Rubric

- Points will be based on a 0-100 point system.
- There are Base points available to each player depending on Level of Painting.
- Each level will have a base score.
- Each player can be allowed extra points if Judge allows. Those extra points will be described at the bottom of this page.

Base Point values:

0 pts – Non painted Models

50 pts – Three color (minimum effort)

65 pts – Table top Quality (some effort in paint quality)

80 pts – High TT Quality (Major Effort)

90 – 100 pts – Masterclass (these scores are reserved for the best armies at the BFS GT)

Extra Points Awarded for the Following: (at the Judge's discretion)

2 point per for a max of 10pts

- Display Board
- Theme (*does this army come together to form a story?*)
- Coherency (*does this army look cobbled together?*)
- Conversions (*does this army contain some cool conversions?*)
- Mixed skill levels (*does this army contain a few high level paint aspects to it ?*)